Dewar College of Education and Human Services

Valdosta State University

Department of Library and Information Studies

MLIS 7425

Youth Electronic Resources

Three Credit Hours

Guiding Principles (DEPOSITS)1

<u>Dispositions</u> Principle: Productive dispositions positively affect learners, professional growth, and the learning environment.

Equity Principle: All learners deserve high expectations and support.

<u>Process</u> Principle: Learning is a lifelong process of development and growth.

Ownership Principle: Professionals are committed to and assume responsibility for the future of their disciplines.

<u>Support</u> Principle: Successful engagement in the process of learning requires collaboration among multiple partners.

Impact Principle: Effective practice yields evidence of learning.

<u>Technology</u> Principle: Technology facilitates teaching, learning, community-building, and resource acquisition.

<u>Standards</u> Principle: Evidence-based standards systematically guide professional preparation and development.

ALA's Core Competences of Librarianship2

1. <u>Foundations of the Profession</u>: The librarian understands the role of library and information professionals in the promotion of democratic principles and intellectual freedom (including freedom of expression, thought, and conscience), the legal framework within which libraries and information agencies operate; and the certification and/or licensure requirements of specialized areas of the profession.

- 2. <u>Information Resources</u>: The librarian understands the concepts and issues related to the lifecycle of recorded knowledge and information; the acquisition and disposition of resources; and the management and maintenance of various collections.
- 3. <u>Organization of Recorded Knowledge and Information</u>: The librarian understands and uses the principles involved in the organization, representation, and classification of recorded knowledge and information.
- 4. <u>Technological Knowledge and Skills</u>: The librarian understands and uses information, communication, assistive, and related technologies consistent with professional ethics and prevailing service norms and applications.
- 5. <u>Reference and User Services</u>: The librarian understands and uses the concepts, principles, and techniques of reference and user services to provide access to relevant and accurate recorded knowledge and information to individuals of all ages and groups.
- 6. <u>Research</u>: The librarian understands and uses the fundamentals of quantitative and qualitative research methods to evaluate and assess the actual and potential value of new research.
- 7. <u>Professionalism</u>. The librarian understands the necessity of continuing professional development of practitioners in libraries and other information agencies; the role of the library in the lifelong learning of patrons; and the application of learning theories, instructional methods, and achievement measures in libraries and other information agencies.
- 8. <u>Administration and Management</u>: The librarian understands the principles of planning and budgeting in libraries and other information agencies; the principles of effective personnel practices and human resource development; the assessment and evaluation of library services and their outcomes; and the issues relating to, and methods for, principled, transformational leadership.

MLIS Program Objectives (PO)

Graduates of the MLIS Program will:

- <u>PO 1.</u> Perform administrative, service, and technical functions of professional practice in libraries and information centers by demonstrating skills in information resources, reference and user services, administration and management, and organization of recorded knowledge and information. [ALA Core Competences 1, 2, 3, 5, 8]
- <u>PO 2.</u> Use existing and emerging technologies to meet needs in libraries and information centers. [ALA Core Competences 4]
- <u>PO 3.</u> Integrate relevant research to enhance their work in libraries and information centers. [ALA Core Competences 6]
- <u>PO 4.</u> Demonstrate professionalism as librarians or information specialists. [ALA Core Competences 7]

Instructors

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Course Description (Current Catalog)

Electronic Resources for Youth will focus on the evaluation, selection, management, and use of electronic materials for children and young adults including web and computer-based materials. Learners will explore categories of resources and develop materials to facilitate access and promote learning. Issues such as copyright and technology planning will also be explored.

This course will expand your thinking about the integral role of electronic resources in a library setting. Choices allow graduate students with varied backgrounds and interests to select activities that meet their professional needs.

Beta Course Description:

Electronic Resources for Youth will focus on development of coding and computational thinking skills as well as evaluation, selection, management, and use of computer based materials in programming for children and young adults. Issues such as copyright and technology planning will also be explored.

This course will expand your thinking about the integral role of electronic resources in library settings for children and young adults. You will learn coding and computational thinking skills and develop a range of ideas to effectively integrate these concepts into programming for children and young adults. Choices allow graduate students with varied backgrounds and interests to select activities that meet their professional needs.

Required Textbooks / Literature / Resource Materials

Websites & resources as indicated in detailed module reading lists.

 Readings from LIS professional and academic literature as indicated in the detailed module reading lists. Articles will be available via GALILEO Scholar, the Odum Library's e-journals collection or on Odum Library course reserve, or links will be provided in the course website.

Course Objectives

Upon completion of this course, the student students will be able to:

- Demonstrate basic concepts of coding and computational thinking.
- Make effective decisions related to electronic materials for children and young adults.
- Evaluate and select electronic materials resources in specific categories.
- Address access, organization, copyright, and censorship issues.
- Integrate electronic materials into libraries.
- Create programming plans and other materials to promote learning

Course Activities/Assignments/Requirements

The following list is a brief overview of the assessments included in this course. Complete instructions for each assignment along with grading criteria will be posted on the BlazeVIEW course site in advance of that assignment's due date.

There will be a total of 100 points for the class as follows:

Participation:	
Module activities and discussion boards (7 @ 5 points each module)	35
Word cloud or concept mapping	10
Wiki website development (also used for Online Professional Networks & Resources assignment)	10
Online Professional Networks & Resources	10
Coding assignment	15
Programming Proposal	20
TOTAL	100

Course Grades

Students can earn a maximum of 1000 points in this course. Course grades will be awarded as follows:

- A: 90 100 points
- B: 80 89 points
- C: 70 79 points
- D: 60 69 points
- F: fewer than 60 points.

To be eligible for an **A** in this course, a student must complete **every** assignment.

Course Evaluation

Students in this course are expected to: 1) Read or view all assigned materials; 2) Participate in class activities; 3) Submit all projects on time and according to the format designated by the instructor; 4) Conduct all research and composition according to the VSU Academic Honesty Policy (see page 5 of this document). See the COEHS *Policy on Plagiarism* on page 6 and the *MLIS Guide to Ethical Conduct* at http://www.valdosta.edu/colleges/education/master-of-library-and-information-science/documents/GuidetoEthicalConductWebversion.pdf).

Attendance Policy

All course meetings and activities will be conducted through BlazeView, Valdosta State University's electronic course management system. Course content is delivered asynchronously according to the course calendar. It is the student's responsibility to follow the course calendar and participate via BlazeVIEW as indicated at the appropriate times. The instructor reserves the right to schedule real-time delivery of instruction using tools available inside BlazeVIEW. It is in the student's best interest to log into the BlazeVIEW course delivery system daily to check for announcements and e-mail messages related to the course.

Late Policy

All course work is due inside BlazeView on the date and time indicated on the course calendar. Any exceptions without penalties must be negotiated in advance. Technological crises are not an acceptable excuse for submitting work late unless BlazeView is down at the time the work is due.

Professionalism

The Department of Library and Information Studies expects that MLIS students will pursue their academic endeavors and conduct themselves in a professional and ethical manner. All work that a student presents to satisfy course requirements should represent his or her own efforts, including appropriate use and acknowledgement of external sources. The student will be timely and complete with assignments and other engagements. The student will communicate in a professional manner in both speech and writing. The student will maintain a professional

attitude, being respectful to others and their viewpoints, and seek to maintain objectivity. The student will exercise an awareness of the pervasiveness of the online environment and strive to maintain a professional online presence.

Dewar College of Education & Human Services Policy on Plagiarism

http://www.valdosta.edu/colleges/education/deans-office/policy-statement-of-plagiarism.php

Accessibility Statement

Valdosta State University is an equal opportunity educational institution. It is not the intent of the institution to discriminate against any applicant for admission or any student or employee of the institution based on the age, sex, race, religion, color, national origin, disability, or sexual orientation of the individual. It is the intent of the institution to comply with the Civil Rights Act of 1964 and subsequent Executive Orders as well as Title IX, Equal Pay Act of 1963, Vietnam Era Veterans Readjustment Assistance Act of 1974, Age Discrimination in Employment Act of 1967, and the Rehabilitation Act of 1973.

Students with disabilities who are experiencing barriers in this course may contact the Access Office for assistance in determining and implementing reasonable accommodations. The Access Office is located in Farber Hall. The phone numbers are 229-245-2498 (V), 229-375-5871 (VP) and 229-219-1348 (TTY). For more information, please visit http://www.valdosta.edu/access or email: access@valdosta.edu.

Student Opinion of Instruction

At the end of the term, all students will be expected to complete an online Student Opinion of Instruction survey (SOI) that will be available on BANNER. Students will receive an email notification through their VSU email address when the SOI is available (generally at least one week before the end of the term). SOI responses are anonymous, and instructors will be able to view only a summary of all responses two weeks after they have submitted final grades. Instructors will not be able to view individual responses or to access any of the responses until after final grade submission. Complete information about the SOIs, including how to access the survey and a timetable for this term is available at http://www.valdosta.edu/academics/academics/academics/academics/academics/vp-office/sois/welcome.php.

Course Calendar:

Module/Dates	Topic & Readings	Assignments Due
Module One Week One: Mon, August 14 through Sun, August 20 Week Two: Mon, August 21 through Sun, August 27	 Module 1: Electronic Materials Introduction to Course Modules Syllabus Course Calendar (what you're reading now!) Read the introduction and task list for this module: Introduction to Electronic Materials for Children Read the text for each area of content for this module; download and read all required articles or linked content; skim all other links or articles of interest to you! Informational Materials Portals and Search Tools Library Portals for Kids Library Portals Librarians Phase 1 RtC doc introduced Avatar & Introduction Activity/DB Module 2: Digital Learners & Role of Technology 	DB post & replies for Module 1 Due no later than Sunday, Aug 27 th You must participate in discussions with your peers on at least two of their DB posts (as well as respond to any questions/comments posted to your own DB post) Unless otherwise stated, all Assignments & DB Module posts/replies are due no later than 11:59pm on the date due.
Module Two Week One: Mon, August 28 through Sun, September 3 Week Two: Mon, September 4 through Sun, September 10	 Read the text for each area of content for this module; download and read all required articles or linked content; skim all other links or articles of interest to you! Future Ready Librarians Technology integration Technology Survey info for libraries/school media centers Tech organizations – youth services & school media DB – how what they've read relates to their personal experiences in libraries/SMC's 	Word Cloud or Concept Mapping Assignment due no later than Sunday, Sept 3rd DB post & replies for Module 2 Your post & responses to at least two other posts are due no later than Sunday, Sept 10 th .
Module Three Week One: Mon, September 11 through Sun, September 17 Week Two:	Module 3: Computational Thinking • Read the text for each area of content for this module; download and read all required articles or linked content; skim all other links or articles of interest to you! ○ Computational thinking − RtC definition ○ DB with their reflections on how our	DB post & replies for Module 3 Your post & responses to at least two other posts are due no later than Sunday, Sept 24 th . Wiki Assignment due no later than Sunday, Sept 24 th

Module/Dates	Topic & Readings	Assignments Due
Mon, September 18 through Sun, September 24	definition fits into their perspective RtC Computational thinking articles – 2 or 3 to use with DB activity Digital literacy & CT Professional Development – social media, podcasts, blogs, etc	
Module Four	Module 4: Coding • Read the text for each area of content for this	DB Post & Responses for
Week One: Mon, September 25 through Sun, October 1 Week Two: Mon, October 2 through Sun, October 8	module; download and read all required articles or linked content; skim all other links or articles of interest to you! Coding & Computational Thinking Coding.org – two activities plus resources Makerspaces – high & low tech STEM/STEAM Gaming & coding in library programming	Module 4 Your post & responses to at least two other posts are due no later than Sunday, Oct 8 th Midterm day for Fall 2017 semester is Thursday, October 3 rd
Module Five Week One: Mon, October 9 through Sun, October 15 Week Two: Mon, October 16 through Sun, October 22	Module 5: Mobile Technologies, Apps & Content Curation • Read the text for each area of content for this module; download and read all required articles or linked content; skim all other links or articles of interest to you! • Discovering Kids Apps (Ganz Cooney Center white papers) • Mobile technologies • Digital content curation	Coding Assignment due no later than Sunday, October 15 th DB Post & Responses for Module 5 Your post & responses to at least two other posts are due no later than Sunday, Oct 22 nd
Module Six Week One: Mon, October 23 through Sun, October 29 Week Two: Mon, October 30 through Sun, November 5 (Happy Halloween!)	Module 6: Integrating RtC principles into youth programming Read the text for each area of content for this module; download and read all required articles or linked content; skim all other links or articles of interest to you! Integration of RtC concepts into programming (videos from ALA workshop) Assessing programming Assistive technology Diverse learning needs Program planning tools and techniques Preparation for final assignment	DB Post & Responses for Module 6 Your post & responses to at least two other posts are due no later than Sunday, Nov 5 th Online Professional Networks & Resources Assignment due no later than Sunday, Nov 5 th

Module/Dates	Topic & Readings	Assignments Due
Module Seven Week One: Mon, November 6 through Sun, November 12 Week Two: Mon, November 13 through Sun, November 19	 Collection issues related to electronic materials Digital citizenship 	DB Post & Responses for Module 7 Your post & responses to at least two other posts are due no later than Sunday, Nov 19 th
Module Eight Week One:		
Mon, November 20 through	Module 8 plus Thanksgiving & Finals Week! Edit, proofread, and submit final draft of	RtC Principles Programming Proposal Assignment due no
Sun, November 26 (Happy Thanksgiving – November 23-25)	Submit final assignment to Assignment DB & Assignment submission folder.	later than Tuesday, November 22 nd (NOTE CHANGE IN DAY – extended from Sunday, Nov 19 th)
Week Two: Mon, November 27 through Sun, December 3 Mon, December 4 Last Day of 2017 Fall Semester!	Please remember to complete Course Evaluation!	DB Post & Responses for Module 8 Your post & responses to at least two other posts are due no later than Sunday, December 3 rd